Program planning:

I want to make a program about a list of plants that could reduce pollution. There will be quiz for each the plants page to test if you reading throughly or not.

The variables I will use is If for the questionaire and the plant choices using Switch for choose which plant do you want to see and to answer the question.

Process:

1. Choose one of the plant to see the infos about them

Use string because you will put more than one letter into the input

Use cin to enter which do you want to pick

Use Switch to open what you pick.

1. Choose which info do you want to see

Use Switch to pick the infos.

I wonder if I can use ***return menu;*** to return to the sub menu which is the info menu.

1. There will be questionnaire after it to see how good you do.

There will be option if you want to do the questionaire or not using if.

Using cin for input

Using if and else

Reference: <https://www.youtube.com/watch?v=fFQS06YXJbQ>

1. If possible, there will be an option to return to main menu.

Using function ***void*** then ***return mainmenu;*** (?)

1. If possible, I will make it look like moving to next page

From making game tutorial that I see, I can use ***getch*** for making this possible.

Reference: https://levelskip.com/classic/Make-a-Text-Based-Game